

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Usually 5 Cards – Unassuming Cue Bids
New suit forcing for one round
Roman Jump Overcalls (See Attachment Note 1)
Michaels 5/5 in relevant suits (Can be 4/4)
Unusual NT = 5/5 in minors in pass out position)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd position 15-17 – responses as 1NT opening (See Note 2)
With interference suits bid @ 2 level = to play. 3C/3D/3NT = to play
Cue bid of opps suit @ 3 level = stayman. Major bid @ 3 level = 5 Card. Opps suit bid @ 4 level = minors
4 th position = 10/14 – All natural responses
JUMP OVERCALLS (Style; Responses; Unusual NT)
Roman (See Note 1)
Leaping Michaels over Benjamin 2's (See Note 3)
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels 5/5 in relevant suits
Dbl jump of opps suit = long minor – looking for stop in bid suit
VS. NT (vs. Strong/Weak; Reopening;PH)
D.O.N.T. over strong (See Note 4)
Landy over weak (See Note 4) Dbl for penalties
Taking transfer bid from opps = 16+ pts
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = Take Out
3NT = To Play
Cue Bids = Strong Hand. New Suit Bid = Non Forcing
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Treat as natural
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble = 9+ pts
One raise in partners suit = 0-8pts. Jump raise can be preemptive
2NT = natural 3 level bid in suit with min 4 trumps

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th , MUD, Hi/Lo	Same	
NT	4th	4 th or Hi/Lo	
Subseq			
Other:	AQ = Attitude, King = Count		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Attitude	Attitude	
King	Count	Count	
Queen	Attitude	Top or internal sequence	
Jack	Denies a higher honour	Same	
10	Shows 0 or min. 1 higher	Same	
9	Top of sequence.Hi/Lo	Same	
Hi-X	xXxx		
Lo-X	Hxx(x)		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	AQ-Att.K-Count	Hi/Lo even	Natural
Suit 2	Hi/Lo = even		
3	Suit Preference		
1	AQ-Att K-Count		
NT 2	Hi/Lo - even		
3			
Signals (including Trumps): Trump peter if necessary			
Natural discards – High =Like – Low=No (Can have element of suit pref. If needed)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Shortage in suit bid or hand too strong to o/call			
Dbl of 4H/S opening = T/O			
Vs 4H – Dbl for T/O. 4NT = Minors			
Vs 4S – Dbl = Optional. 4NT = Two Suiter			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative Dbls up to and including 4H			
Responsive Dbls up to and including 4H			
Lead Directing Dbls			
If partner o/calls and nxt hand dbls – Redbl = 3card support with at least 1			
Top honour. If suit bid dbl from partner = 3 card support with one top hon.			

W B F CONVENTION CARD
CATEGORY:
NCBO:
PLAYERS: GERRI MCMAHON & BRID KIRBY
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
ACOL
5 Card Majors
1NT = 15/17 - Not denying 5 Card Major
Benjamin 2's
Amended Stayman over 1NT. Puppet over 2NT
Prepared Club – N/F. Diamond always 4
Roman Overcalls
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2 Clubs = 8 Playing Tricks or 23/24 pts
2 Diamonds = 9 Playing Tricks or 25/26 pts
2NT = 20/22 pts – not denying 5 Card Major
3NT = Long Minor Only
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	No	2	4H	Prepared & Non Forcing	1D/H/S natural 6+HCP. 1NT6/10pts. Splinters	1NT = 12/14pts. 2NT = 18/19pts & Forcing	
1♦	No	4	4H	Natural	1H/Snatural 4 card. 2C 10+HCP	Same	
1♥	No	5	4H	Natural	One raise = 6/9pts. 3Bid = 10/11pts 4Bid = 4Card support – max 9 pts	Same	
1♠	No	5	4H	Natural	Splinters	Same	
INT	No			15/17 HCP	Transfers, Stayman, 2S=txf to Clubs. 2NT = txf to Diamonds. Lebensohl(S.A.N.S) See Note 5)	Minor txf – 2NT min.Bad Clubs. 3C = Max Good clubs. Diamonds = 3C – Bad 3D -Good	10/14 HCP with natural responses
2♣	Yes			Acol 8 playing tricks or 23/24	2D = Relay	Puppet Stayman after NT bid	
2♦	Yes			Acol 9 Playing Tricks or 25/26	2H = Relay	Same	
2♥	No	6		6-10 Pts	2NT = Enquiry. New Suit Bid = forcing	3C=Min with One Top Honour 3D=Min with 2 Hons. 3H=Max & 1 3S max	
2♠	No	6		6-10 Pts	Same	&2. 3NT = 3 Top Honours	
2NT	No			20/22 Pts	Puppet, Transfers, Gerber, 3S = txf to minors		
3♣	No	7		Pre-emptive 7 Card Suit	New Suit Forcing for 1 Rd. 3NT=to play		
3♦	No	7		Same	Same		
3♥	No	7		Same	Same		
3♠	No	7		Same	Same		
3NT	Yes			Long Solid Minor No outside Ace	Can be Passed. 4D looks for singleton	4H/S = singleton in that suit 4NT = singleton Minor	
4♣	No	7		Pre-emptive = To Play			
4♦	No	7		Same			
4♥	No	7		Same			
4♠	No	7		Same			
4NT							
5♣	No	8		Same		HIGH LEVEL BIDDING	
5♦	No	8		Same		Splinters. 4 th suit forcing. Gerber over all NT. RKB = 1430. King Ask = No's	
5♥						Queen ask = next suit. Bidding straight to slam denies except in Spades where	
5♠						Cheaper bid is available	
						Exclusion Keycard	
						Leaping Michaels	