

BROWN STICKER OPENING BID ANNOUNCEMENT FORM

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Opening Bid of 2 Hearts in any seat any Vulnerability

Shows 5+ either Major & 5+ either minor 4 – 10 HCP

Responses and Rebids in Uncontested Auctions

Pass To Play may or may not have Hearts

2 Spades To Play if Openers Major

Openers Responses after 2 Spades

Pass = Spades & minor
3 minor = That minor & Hearts minimum
2NT = Max any Major & minor extra shape 6/5 or 6/6

Responders Rebids After 2NT

3 Clubs = Pass or convert to Diamonds
3 Diamonds = Pass if minor else bid Major
3 Hearts = Pass or Convert to Spades
3 Spades = Pass if Openers Major Else bid minor
3 NT = TO Play

2NT = Forcing Enquiry Constructive 13+ HCP

Responses after 2NT

3 Clubs = Clubs & Hearts
3 Diamonds = Diamonds & Spades
3 Hearts = Hearts & Diamonds
3 Spades = Spades & Clubs

Rebids by Responder

3NT = To Play
4 of Other minor = RKCB in Openers minor
4NT = RKCB in Openers Major

3 Clubs = Pass or convert to Diamonds

3 Diamonds = Invitational in Openers Major

3H / 3S = That Major & minimum

4H / 4S = That Major 6 card suit or Max

Good five card Suit

3 Hearts = Pass or Convert to Spades

3 Spades = Natural & Inv. Good 6+ Spade Suit

3 NT = To Play

If Opponents Double 2 Hearts

Pass = To Play opp. Hearts { Pass followed by Double is for Penalties }
Redouble = Opener must bid if next hand passes 2 spades if Major or else his minor
Any other bid as System

If Opponents Bid 2S / 3C / 3D Double is Takeout

If Opponents Bid 3Hearts or Higher Double is for PENALTIES
Bids are Pass or Convert Pre-emptive in Nature

DEFENCE TO 2 HEART OPENING BID = 5+ ANY MAJOR & 5+ ANY minor
4-10 HCP

AS Devised by John Lavery

Directly Over 2 Heart Opening

Double= 14+ Balanced or any Hand to Strong to Overcall { 19+ }
2 Spades = Natural
2NT = 16 – 19 Balanced
3C/D = Natural
3H?S = Strong Good 6+ Suit
3NT = To Play 20+ Balanced
4C/D = Strong Two Suiter That Minor & Either Major

After 2 H – P – 2S

Double= 14+ Balanced or Any Strong Hand
2NT = 16 – 19 Balanced
3C/D/H/S = Natural
3NT = To Play 20+ Balanced
4C/D = Strong 2 Suiter That Minor & Either Major

After 2H – P – 2NT

Double= Strong Hand
3C/D/H/S = Natural Good 6+ Suit
3NT = Strong Balanced

Defence to 2 NT Opening Bid Showing at least 5 / 5 Majors or minors 4-10 HCP

As Devised by John Lavery

Directly Over 2NT Opening

Double= 14+ Balanced Or Hand to Strong to Overcall
3C/D/H/S = Natural Good Suit
3NT = To Play

2NT - P - 3C/D/S or 4C/D

Double= 14+ Balanced or Hand to strong to Overcall
Bids = Natural
3NT = TO Play

2NT – P - 3 Hearts { Constructive }

Double= 14+ With Good Hearts
Bids = Natural