



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
1-level=4+-cards; 2+-level=5+- cards; Aggressive 1-level; sound 2-level			Lead		in Partner's Suit
Jump RAISE=PRE; MIXED RAISE(7-10); CUE-BID RESP = good raise or STR		Suit	4th, 2nd from weak suits		3rd & 5th
New suit=NF CONSTR; New suit JUMP=FIT,INV; 1NT RESP=NF, 7-11;		NT	4th, 2nd from weak suits		3rd & 5th
RESP DBL: 4+4+ in unbid suits;		Subseq	ATT		
ROSENKRANZ DBL/RDBL		Other: Vs NT, K asks CT/UB; A asks ATT			Category: Green
		vs suit, Kasks CT; AQ asks ATT			Country: Scotland
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			Event: WBF Olympiad 2004
15+-18+HCP; reponses as to 1NT OPEN; ESCAPING FROM 1NT DOUBLED [Note#2]		Lead	Vs. Suit		Vs. NT
LEBENSOHL-FAST [Note#3] Reopen 11-14HCP over 1m, 11-16 over 1M;		Ace	AKx(+) Ax(+)		AKx(+)
1NT OCALL FOR T/O after 1x-Pass-1y 55+ 5-11HCP		King	AK(+) KQ(+) Kx		AKJ10(+) KQ(J/10)x(+)
2NT Unusual, 5+5+ms over 1M, 5+5+ ♠+om over 1m.		Queen	QJ(+) KQ(+) Qx		AQJx(+) KQx(+) QJ(10/9)x(+)
Reopen 2NT = NAT, 19-21HCP. Responses as to 2NT OPEN		Jack	J10(+)		J10x(+)
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	H109x(+) HJ10x(+) 10x		H109x(+) HJ10x(+)
1-Suit: WEAK, Loose		9	109x(+) 9x		109x(+)
2-Suit: (1M)-2NT: ♠+♣; (1m)-2NT: ♠+om		Hi-x	Sx xSx xSxx(+)		xSxx(+) xSx
JUMPS in known suits PRE		Lo-x	HxxSx HxxS HxS xSx		HxxSx HxxS HxS xSx(+)
Reopen: Jumo overcall Intermediate; 2NT 19-22 BAL		SIGNALS IN ORDER OF PRIORITY			SYSTEM SUMMARY
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
(1m)-2m:♠+♥ (55+); (1M)-2M:OM+m (55+); bids in m P/C, 2NT Game Try		Suit:1st	Hi/lo=O	Hi/lo=O	Hi=DISCRG
JUMPS in known suits PRE; New suit after (1M)-2M NF		2nd	Hi=DISCRG on A/Q	S/P	Hi/lo=O
JUMP CUE ASKS STOP(10-20); 1 ♣-4 ♣/1 ♠-4 ♠=STR(Acol-style)4M bid		3rd	S/P		S/P
VS. NT (vs. Strong / Weak; Reopening; PH)		NT: 1st	Hi/lo=O	Hi/lo=O	Hi=DISCRG
2 ♣:=♥+any; 2 ♠=♠+any; anchor to weaker M; 2NT advance INV		2nd	Hi=DISCRG on A/Q	S/P	Hi/lo=O
DBL by PH = 6-cardm, 8-11; 2(3) ♣ P/C; 2M 5cards, offers choice		3rd	S/P		S/P
2m by PH NAT with 4+cardM		Signals (including Trumps): REMAINDER COUNT=STND			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
		Trumps: Hi-lo may show O number, occasional S/P			GAMBLING 3NT(10-12, no outside A/K)
		DOUBLES			NAMYATS(9-12, SOL suit or semi-SOL + Ace)
		TAKEOUT DOUBLES (Style; Responses; Reopening)			WEAK JUMP RAISES IN COMPETITION
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Emphasize Ms;m unclear EQUAL LEVEL CONVERSION CUE-BID=F to S/A			COMPETITIVE CUE=LIMIT RAISE or better)
Wk2: DBL=t/o+LEB [Note#3] Wk2M 4 ♣/ ♠ = OM + ♣/♠		Over RDBL:Pass is NEUTRAL; RESP DBL after m:2+ 4-card suits;			ESCAPING FROM 1NT DOUBLED [Note#2] Note#2
Wk3: DBL=t/o 3NT =16+ with stopper; 4 ♣ asks range and shape; Cue=2-suiter		RESP DBL after M either <4OM or strong3OM			LEB-VARIATIONS [Note#3]
Higher bids: OPT DBL; 4NT usually 2-suiter		Over short 1m DBL= opening values, Over RDBL Pass is PEN			SCRAMBLING 2NT
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			FIT-SHOWING JUMPS in all COMP auctions
(1STR♣) DBL=♥s; 1 ♠ = ♠s CONSTR; 1 ♥ANT CRASH, destructive, 44+		NEG DBL THRU 4 ♠; 1 ♣-(1 ♠)-DBL: both Ms or no M; 1m-(1 ♠ ♥)-DBL: exactly 4 ♠;			
(1STR♣)-Pass-(1 ♠)-DBL = eitherM. Other direct actions NAT, PRE Pass first with 13+		1m-(1 ♠)-DBL suggests 4+♥, 8+ HCP; NEG DBLs beyond 2 ♠: 10+HCP, any shape			
Same over STR 2 ♣/♠, but NAT over semi-forcing 2m openers		RESP DBL thru 4 ♠; At 3+-level,RESP DBL: Useful values,any shape			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
		COMP DBL at low levels and whenever opponents have bid and raised a suit			
OVER OPPONENTS' TAKE OUT DOUBLE		Tend to pass COMP DBL at 3+level when BAL. Most low-level DBLs=TO			
All raises PRE; 2NT=limit raise to 3+; FIT JUMPS:8+cards in 2 suits, INV		MAX DBL; DBL of cue of our suit, REDBL of NEGDBL shows Ax/Kx/Qx			
New suit F1. 1NT 7-11 BAL, NF		L/D DBL of ART bids (DBL of STAY/TRF either L/D or STR)			Psychics: Seldom
REDBL PEN 10+HCP, at most 3cards in partner's suit. Passes F thru 3 ♠		Dbl of SPL L/D for suit below			

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		4	4♦	9-20HCP	Limit raises; Up the line; 1NT 6-9HCP BAL NF	Over all openings of 1 of a suit -	Jump shifts=FIT New suit=F
1♣					BARON 2NT RESPONSE(16+BAL) 3NT BAL riase	All NT rebids are 15+ can bypass M M rebid=UNBAL	
1♦		4	4♣	9-20HCP	As to 1♣	1NT rebid = 15-18, with 2♣ = Checkback	
1♥		4	4♦	(4432)15+ with 4m4M opens 1M	As to 1♣	2NT Rebid FG	Jump to 2NT=good raise to 3♥
1♠				(4432)15+ with 44Ms opens 1♥	As to 1♣	Long suit game tries	2♥ NF; Jump to 2NT=good raise to 3♠
1NT			4♦	11+-14 1st/2nd,4th, 13-14 3rdVUL	NF STAY; does not promise 4-cardM if raise to 2NT	1NT-2♣-2x-3any NAT INV; 1NT-2♣-2♥-2♠ NAT INV	
1NT				Frequent 5M 5422 OK	4-SUIT TRF: 2♠/NT = ♣/♦; 3x=FG	TRF break[Note#1]. RUBENSOHL [Note#3]	Note#1
2♣	Yes		4♦	STR/ART 23+HCP if BAL	2♦ relay, 3+HCP; 2♥NEG, 0-3HCP; 2NT=♥s	2♣-2♦-2NT FG	
2♦		5		Wk, 4-9HCP	Raises PRE; 2MF1; 2NT asks for a high card feature	2♦-2NT-3♦ weak, 3other=feature; 4x=SPL	
2♥		5		Wk, 4-9HCP	new suit F1, 2NT asks range and suit quality	2♥-2NT-3♣=MIN; 3♦=MIN, good suit; 3♥=MAX poor	
2♠		5		Wk, 4-9HCP	As to 2♥	suit; 3♠=MAX, good suit; 3NT=SOL suit	
2NT				20-22 HCP, FREQ 5422♠	PUP STAY; JACOBY TRF; 3♠ PUP to 3NT; 3NT=5♠+4♥	2NT-3♠-3NT-4m=single suit slam try, 4M=m 2-suiter	
3♣		6		PRE, loose	New suit F1		
3♦		6		PRE, loose	as 3♣		
3♥		6		PRE, loose	as 3♣		
3♠		6		PRE, loose	as 3♣		
3NT	Yes	7		solid m, no outside A/K; NAT in3/4	all ♣ bids P/C; 4♦ asks for a singleton	4M shows singleton, 5m=singleton in om	
4♣	Yes	7		NAMYATS (9-12) NAT in 3rd	4♦ asks for singleton		
4♦		7		NAMYATS (9-12) NAT in 3rd	4♥ asks for singleton		
4♥				PRE, not SOL suit unless 3rd	5x asks for control in the suit above		
4♠				PRE, not SOL suit unless 3rd	As 4♥		
4NT	Yes			Ask for specific aces	5♣=0ace; 5♦♥♠6♣ = named ace; 5NT = 2 aces		
5♣							
5♦							
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

RKCB1430-DOPI 5NT=2aces + working void; 6new=1/3 aces + void in bid suit

Gerber as immediate response to 1NT/2NT

Jump to 5♠ GSF over m or ♥s; otherwise 5NT=GSF

Cue-bidding style: 1st + 2nd round equally

SPL

In FP "fit" situations: Pass then pull is slam try

In FP "no fit yet" situations: Pass then bid stronger than immediate bid/DBL

Supplementary notes file (fionaliznotes.txt) Fiona McQuaker, Liz McGowan (Scotland)

Note...1:

M Transfers are broken with 4-card support.

Break to 3M=minimum

Break to 2NT=maximum with no doubleton, may be 3-card support

Break to new suit = doubleton in suit bid

m transfers broken to relay with Hxx or better

Note...2:

When 1NT is doubled for penalty

Pass either 4333 or 9+

REDBL shows a single suited hand, requests opener to bid 2 ♣ P/C

2any = 4+4+ with bid suit and higher-ranking suit(s) Opener removes with a doubleton

2 ♠ = 5+5+ 2-suiter, ♠s + any

2NT = 5+5+ 2-suiter without ♠s

3any weak PRE

1NT-DBL-P-P or 1NT-P-P-DbI opener's REDBL shows a 5card suit. Responder bids 2 ♣

or passes if strong

When DBL is not penalty REDBL=strong, system on

Note...3:Lebensohl

When 1NT is overcalled we use RUBENSOHL

DbI = raise to 2NT+

2NT, 3 ♣♦♥ TRF to ♣♦♥♠

3 ♠ TRF to 3NT with no stopper

Immediate 3NT promises stopper

If opponents have shown 1 specific suit TRF into that suit =cue, looking for 44M

fit

If opponents have shown 2 suits TRF = NAT

Same applies after 1NT overcall

In other situations we use normal LEBENSOHL

2NT weaker than NAT bids at 3-level

2NT then 3NT expresses doubt about 3NT

EG; after (wk2M)-DBL-(P)-2N = LEB, 0-8 HCP, bids at 3-level NAT, 9+