

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Usually 5 Cards
New Suit F1
Roman Jump Overcalls 6-10 and 5/5 in relevant suits
Michaels Cue Bids 11+ points and 5/5 in relevant suits
Unusual No Trump – 11+ points and 5/5 in relevant suits
UCB shows 3 card support
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd pos. = 15-17hcp
4 th pos. = 10-14hcp
Responses as to opening of NT – points taken into account in 4 th pos
Stayman and Transfers apply over all 1NT bids
JUMP OVERCALLS (Style; Responses; Unusual NT)
Roman – 5/5 suit bid and suit above, 6-10hcp
Unusual NT = 6-10hcp 5/5
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels – 5/5 11+hcp
VS. NT (vs. Strong/Weak)
DONT –
Double = Single Suit
2C = Clubs and higher suit 2D = Diamonds and Major
2H = Both Majors 2NT = Hearts and minor 5/5 good hand 12+
2S = Spades and any other 5/5 good hand 12+
3 Level bids = pr-emptive
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Major X = Penalties; 4C = Take-out
Minor X = Take-out
All other are natural and to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣: X = Clubs; All bids from 1♦ to 2♦ show two-suiters
All jump bids are 6 card weak suits with values in the suit
All suits are 2 level are natural and non-forcing
Over 1♣, PASS, 1♦ X =Diamonds; All bids from 1♥ to 2♦ Same as 1♣
1♦: X = Take-out 12+; All suits at 1 level are natural and -forcing
All suits are 2 level are natural and non-forcing
OVER OPPONENTS' TAKEOUT DOUBLE
XX 10+ Points
1 level bids natural, 6-9 Points
2 level bids show 5 card suit 10+ Points
Cue bids: 10+ Points and no 5 card suit or a stronger hand forcing

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th /2 nd /mud/ Hi-Lo see leads	4 th /2 nd /mud/Hi-Lo see leads	
NT	“	“	
Subseq			
Other: A= Reverse attitude, K = count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+) Ax(+)	AKx(+) Ax(+)	
King	AKx(+) KQ(J/10)x(+) KQ	AKx(+) KQ(J/10)x(+) KQ	
Queen	KQJ10(+), Qx, KQ10(+)	KQJ10(x), Qx, KQ10(+)	
Jack	Denies a higher honour	Same	
10	Shows 0 / 2 higher honours	Same	
9	Show 0 or 2 higher honours	Same	
Hi-X	X x x x or X x x x	X X x x or X x x x	
Lo-X	H x x (x)	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	A, Att, K Count	Hi/Lo Even	Italian
Suit 2	Hi Lo = Even	S/P	Hi/Lo even
3	Suit Pref		
1	A,Q Att, K Count	Hi/Lo Even	Italian
NT 2	Hi Lo = Even	S/P	Hi/Lo even
1	Suit Pref		
Signals (including Trumps):			
Normal attitude except on Ace lead = Reverse attitude			
Italian (pg 24) Odd – Encourages Even SP – 1 st discard only			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Shortage in Suit bid or Hand too strong for ordinary overcall			
DBL of 4♥/♠ Opening is Take Out with Strong Points			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative dbls. up to and including 3♠			
Responsive dbls. up to and including 3♠			
Support Doubles			
Lead directing Doubles			

W B F CONVENTION CARD
CATEGORY: LADY MILNE
NCBO: IRELAND
PLAYERS: CAROLANN CUMMINS
MAUREEN PATTINSON
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
4 card majors,
1NT=15-17 (Occasionally 14)
Multi 2♦, Tartan 2's
Inverted Minors
Roman Jump overcalls
Michaels Cue Bid and Unusual 2NT
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
4♣/♦ - Texas
3NT Long Minor with outside stoppers
2♦ Multi
2♥♠ - Tartan 2's
DON'T Defence to 1NT
3♠ Long Minor and no outside stoppers
1X-1Y,1NT, 2C = 11HPC OR Diamonds: 2D = GF (All Art)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Very Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4	3♠	Natural 11+hcp	Inverted minors 4♣= Keycard in Clubs 1NT 6-10, New suits at 3 level GF	After 1♣, 1NT 12-14 2NT 18-19 GF After 1♣, 1Y, 1NT: 2♣ = Forcing (11+ or Diamonds) 2♦ = Game forcing	
1♦		4	3♠	Natural 11+hcp	As above (Except 4♦ = Keycard in Diamonds)	As Above	
1♥		4	3♠	Natural 11+hcp	1NT = 6-10, 2♥=6-9; & 4♥s; 3♥=10-11 & 4♥ 2NT=4♥ & 12+	4NT = Keycard (1430) Splinters Apply Resp to 2NT: 3 level suit = Singleton 4♥=Min 3NT=14-15 Bal 3H=16+ (Cue Apply)	
1♠		4	3♠	Natural 11+hcp	As above	As above	
INT				15-17 hcp may have 5card major	Major suit transfers– Stayman	Super Accept of Transfers shows 4 cards in suit	
					2NT= Transfer to ♣; 3♣= Transfer to ♦ 3♦,♥,♠=Singleton; 4♣=Gerbar; 4♦,♥=Transfer		
2♣	Yes	0		23/24 or 27/28 BAL or GF in suit	2♦=<7 No Ace & King; 3♣♦♥♠=7+ & cards 2NT= 7+ Bal		
2♦	Yes	0		Multi ; 8 Playing tricks Minor 20-22 with 5 card; 6-10 with 6 in ♥♠	2H= To play or convert if weak 3/4♥=Pre-emptive 2NT = Enquiry Bid	3C = 8-10 in Major (6Cards) 3♦ = Trans ♥ 3♥=Trans♠ (6-8) 2NT = 20-22 + 5 card suit	
2♥	Yes	5		Tartan 5♥ & Other 5 Suit card 6-10hcp	2NT forcing Enquiry 2♠ - pass or convert		
2♠	Yes	5		Tartan 5♠ & 5 Minor 6-10hcp	2NT forcing Enquiry 3♣ - Pass or convert		
2NT				20 – 22 Balanced (no 5 card suit)	3C Suits upwards		
3♣		7		Natural pre-empt	3NT to Play 3 X forcing 1 round		
3♦		7		As above	3NT to Play 3 X forcing 1 round but		
3♥		7		As above	3NT to Play 3 x Forcing 1 round		
3♠		7		As above	3NT to Play 4 x forcing 1 round		
3NT	Yes			Long solid minor, with outside values	4/5/6/7♣ pass or convert		
4♣	Yes	7+		Texas Long suit ♥ & 3 Keycards			
4♦	Yes	7+		Texas Long suit♠ & 3 Keycards			
4♥		7+		Preemptive, to play			
4♠		7+		Preemptive, to play			
4NT		7+		Specific ace ask	5♣=0,5♦/♥/♠=ace of suit,5NT=2 aces,6♣=club ace		
5♣		7+		Preemptive – to play		HIGH LEVEL BIDDING	
5♦		7+		Preemptive – to play		RKCBW – 1430	
5♥		7+		Preemptive – to play		EXCLUSION – Step 1 – 1 or 4, Step 2 -0 or 3, Step 3 2 without, Step 4 2 with	
5♠		7+		Preemptive – to play		Kickback – Same Minor as above	
						Splinter Bids	
						Gerber over NT	