

OPENING	TICKET	ARTIF	OF MINORS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓				17+ if balanced 16+ if unbalanced	3x=4-7, 7+(x+1); 1♦=0-7; Rest=8+; 1♥=5+♥; 1NT=5+♠ 1♣=BAL or m 1-suiter; 2m=5+m, 4+y/z; 2M=6, 2+; 2NT=SOL	1♣-1♦-1♥: [1]; 1♣-1♥/NT: [2]; 1♣-1♠: [3]; 1♣-2m: [4]; 1♣-2M: (R)=ASK	same
1♦			0		11-16: Either ♦ longest or not 6♣ or not 5M or if 14-16, then x(x)	1M=8+, 4suit or 4+, 5+suit; 1NT=8-10, no biddable M 2♣=11+, F2NT; 2♦=11+, 5+♦, F2NT; 2NT=FG, BAL or m	1♦ - 1M: [5]; 1♦ - 2♦: [6]; 1♦ - 2♣: [7]; 1♦ - 2NT: [8] 1♦ - 1NT: 2m=NAT, 2M=Stop, 3♣=5-5+♣+♦, MAX	2m=7-10, 5+m Jump shifts=5+♦, SPL
1♥			5		11-15, no longer suit outside	1NT=(R), F1 [9]; 2NT=FG raise or 16+ BAL; Raises=PRE	After 3♣, 3NT ASKS: 4m/♥=m/♠ void; 1NT rebid=11-16: 2♣ now (R); Reraise=PRE	
1♠			5		11-15, no longer suit outside	1NT=(R), F1 [9]; 2NT=FG raise or 16+BAL; Raises=PRE SPL; 3NT=FG raise + void; suits natural, F1	After 3NT, 4♣ ASKS: 4♦/♥/♠=♦/♥/♣ void. 1NT rebid=11-16: 2♣ now (R) Reraise=PRE	
1NT					14-16 BAL, not xx anywhere	2♣=STAY (NF); 4-suit TRF; 2♣=Baron; 4♣=Gerber 3♦/♥/♠=NAT, S/T, good suit; 4NT=NAT	1NT - 2♣ - 2♦: 3m=6m, 4M, NF, 3M=5M, 4OM, FG; 1NT - 2♣: 2NT=MIN (NF), 3NT=5m332, MAX, 3x=4 suit; 1NT - TRF: Break=4SUPP + MAX: After TRF: new=F1, jump=SPL, S/T	
2♣	✓				11-15, 6+♣	2♦=Pass or describe; 2M=8-11, 5+ suit; 2NT=(R) FG Raises NAT, NF 3♦/♥/♠ SPL	2♣ - 2♦: [10]	
2♦	✓				6-10, 6+♦	2♥=(R), F1; 3/4♦=PRE; Suits =NAT, F1 Jumps=ASK		
2♥					6-10, 6+♥	2NT=(R), F1; 3/4♥=PRE; Suits =NAT, F1 Jumps=ASK		
2♠					6-10, 6+♠	2NT=(R), F1; 3/4♠=PRE; Suits=NAT, F1 Jumps=ASK		
2NT	✓				Weak pre-empt in ♣ or ♦	3/4/5♠ is P/C. 3♦ asks feature; 3M=NAT, F1;		
3♣/♦			7		Sound PRE	3♦/♥=(R). 3NT, 4M=NAT, NF		
3♥/♠			6		PRE	Suit=ASK		
3NT	✓		7		SOL m, no A or K outside	4♣=P/C; 4♦ ASKS shortage; 4m=NAT, NF	After 4♦: 4M=singleton, 5m=singleton in om, 4NT=no singleton	
4♣	✓		7		SOL ♥. no A or K outside	4♦ ASKS	After 4♦: 4♣=void - 4NT ASKS; 5♣/♦/♥=single ♣/♦/♠; 4♥=no shortage	
4♦	✓		7		SOL ♠, no A or K outside	4♥ ASKS	After 4♥: 4NT=void - 5♣ ASKS; 5♣/♦/♥=single ♣/♦/♥; 4♠=no shortage	
4♥/♠			7		NAT	Suit ASKS: step1=2+ losers, etc		
4NT	✓				ASKS Aces	5♣=none, 5y/z=Ace, 5NT=♣ Ace, 6♣=2 Aces	HIGH LEVEL BIDDING	
							RKCB; Gerber over NT; CUEBIDS - 1st round control 1st; DOPI/ROPI; GSF; Asking bids (many) - usually in 1♣ auctions	