



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
DEPEND ON LEVEL, VULNERABILITY AND POSITION		Lead	In Partner's Suit	
CUE RESPONSE GUARANTEES PRIMARY SUPPORT	Suit	4TH 2ND FROM POOR SUITS	3&5	Category: GREEN
CHANGE OF SUIT FORCING BY NON-PASSED HAND	NT	SAME	SAME	Country: NORTHERN IRELAND
2NT SHOWS WEAK RAISE IN COMPETITIVE SITUATIONS	Subseq	ATTITUDE		Event: CAMROSE 2005
	Other:			Players: REX ANDERSON AND DAVID GREENWOOD
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
15+ TO 18 IN 2ND; 10 TO 15 IN 4TH	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
STAYMAN AND TRANSFER RESPONSES	Ace	ASKS ATTITUDE	ASKS ATTITUDE	5 CARD MAJORS WITH PREPARED 1♣
2♣ RANGE ENQUIRY AFTER PROTECTIVE NT	King	ASKS COUNT	ASKS COUNT	2/1 GAME FORCING
	Queen	QJ	WEAK KQ OR STRONG QJ	1NT RESPONSE TO 1♥ SHOWS 4+ ♠; 1♠ IS FORCING 1NT STYLE
	Jack	(H)J10	(H)J10	ACOL 2 BIDS IN THE MAJORS
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	(H)109	H109	1NT Openings: 14-16
1-Suit: WEAK EXCEPT STRONG AT ADVERSE VULNERABILITY	9	SHORTAGE	109x EXCEPT PARTNER'S	2 OVER 1 Responses: GAME FORCING
2-Suit: UNUSUAL 2NT IN 2ND; MICHAELS CUE BID	Hi-x	xSxx	SAME	
	Lo-x	xSx	SAME	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopen: INTERMEDIATE	SIGNALS IN ORDER OF PRIORITY			2♦ MULTI - EITHER WEAK 2M; STRONG 2m OR BALANCED 20-22
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding
MICHAELS WEAK OR GF; RESPONSES 3m PASS/CONVERT 2NT NATURAL	Suit: 1st	Hi=DISCRG	Hi/lo=ODD	Hi=DISCRG
JUMP CUE ASKS FOR STOP	2nd	Hi/lo=O	S/P	Hi/lo=O
1m - P - 1M - 2M IS NATURAL AND INTERMEDIATE	3rd	S/P		S/P
	NT: 1st	Hi/lo=ODD	SMITH PETER	Hi=DISCRG
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi=DISCRG	Hi/lo=ODD	Hi/lo=ODD
2♣ ONE SUIT; 2♦ MAJORS; 2M 5M 4+m	3rd	S/P	S/P	S/P
X PENALTY V WEAK; OPENING VALUES + GOOD SUIT AGAINST STRONG NT	Signals (including Trumps): REVERSE ATTITUDE AND COUNT			
X BY PASSED HAND = MAJOR OR MINOR TWO-SUITER	SMITH PETERS V NT			
V 1NT OVERCALL-2♣ ONE SUIT MAY BE RAISE; 2♦ M AFTER 1m ♦+♠ AFTER	TRUMP PETER IMPLIES RUFF WANTED			
1♥ ♦ + ♥ AFTER 1♠; 1♦ - 1NT - 2M 5M 4m 1♠ - 1NT - 2♥ ♥ + ♣	DOUBLES			
	TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	SHAPE SUITABLE DEPENDING ON STRNGTH			
3X4X V 3 OPENINGS; X/4NT V 4 OPENINGS	CUE BID RESPONSE FORCING TO SUIT AGREEMENT			
CUE = TWO SUITER DEFINED AT 2-LEVEL	MAY BE WEAKER IN PROTECTIVE POSITION			SPECIAL FORCING PASS SEQUENCES
				WHEN WE HAVE BID CONSTRUCTIVELY TOWARDS GAME
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			WE REVERSE THE MEANING OF X AND PASS AT THE 5-LEVEL
X = ♣+♥; 1♦ = ♦+♠; 1NT = M; 2NT = m	COMPETITIVE DOUBLES TO 3♣			
	NEGATIVE DOUBLES TO 3♣			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	RESPONSIVE DOUBLES TO 4♦			VOLUNTARILY BIDS IN A CONTESTED AUCTION SHOW EXTRA VALUES
	DOUBLE OF CUE MEANS "DONT LEAD MY SUIT"/NO HONOUR IN PARTNER'S			IN GF AUCTIONS THIRD BID SHOWS SHORTAGE EVEN IF SUPPORTING
OVER OPPONENTS' TAKE OUT DOUBLE	INTERCHANGE OF X AND PASS AT 5-LEVEL IN FORCING SITUATIONS			NON-JUMP 2NT LEBENSOHL IN MOST COMPETITIVE AUCTIONS
XX 10+ PENALTY ORIENTATED				JUMP FITS AFTER INTERVENTION OVER MAJORS AND AFTER OVERCALLS
1♥ - X - 1♠ = GOOD RAISE; 1♠ - X - 2♥ = GOOD RAISE				Psychics: RARE
BIDS NON FORCING				

