



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
Aggressive at one level (4+ cards), sounder at two level.		Lead	In Partner's Suit	
Change of suit after one level overcall is NF, forcing after a two level overcall	Suit	ACE, 4th, 2nd of poor suits	Same	
Fit jump responses	NT	Same	Same	Category: Natural - GREEN
Unassuming cue-bids - support or stronger hand	Subseq	Same	Same	Country: WALES
Jump to 2NT is 4-card fit; see note [1] for further auction	Other:			Event: ALL
				Players: John SALISBURY and Mike TEDD
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
2nd 15-18 hcp. Responses as for 1NT opener	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
4th 11/14 hcp (9-11 by passed hand). Responses as for 1NT opener	Ace	AKx(+), A(+); A	same	ACOL style
	King	AK; KQ; K	same	4 card majors
	Queen	QJ(+); Q	same	Weak NT
	Jack	KJ10(+); J10(+); Jx; J	same, also AJ10(+)	MULTI 2D opening
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K109(+); Q109(+), 10x; 10	same, also A109(+)	2C (Acol), 2H and 2S strong
1-Suit: Intermediate (weaker not vulnerable)	9	9x; 109x(+); 9	same	
2-Suit: 2NT shows 5-5 in lowest unbid suits. See note [4]	Hi-x	Sx; xSx(+); S	Sx; xSx(+); S	1NT Openings: 12-14 (in principle) balanced
3C overcall shows 5-5 in extreme unbid suits. See note [4]	Lo-x	HxS; HxxS(+); S	HxS; HxxS(+); S	2 OVER 1 Response: 9+ hcp
Reopen: Reopening 2NT balanced 19-21.	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding
Cue shows 5-5 in highest unbid suits. See note [4]	Suit:1st	Attitude	Count	Attitude
Jump cue has a solid suit, inviting 3NT if partner can stop the opener's suit	2nd	Count	Suit preference	Count
	3rd	Suit preference		Suit preference
	NT: 1st	Attitude	Count	Attitude
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Count	Suit preference	Count
2C shows both majors. 2D response asks for longer Major.	3rd	Suit preference		Suit preference
2D 2H and 2S are natural. 2NT is a very strong 2-suiter unless the bidder has passed, in which case it is a minor 2-suiter.	Signals (including Trumps): Standard signals (when count, refers to original holding). Peter in trumps = 3+, and ruff ambition			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLES			
Double for take-out	TAKEOUT DOUBLES (Style; Responses; Reopening)			
Over weak twos: Jumps in a minor over a major are leaping Michaels - this minor and the other major. Cue bids are hands like the jump cues over one bids.	Very normal - most low level doubles are take-out			
Lebensohl is used by partner when one or no natural bid is available at two level.	Natural responses			
	Re-opening doubles may be lighter			
				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS				After double of opponents 1NT and suit take-out, e.g 1NT X 2H Pass is forcing
Over strong 1C - Dble = Majors, 1NT minors, weak jumps				
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE	Negative doubles to 3S, implying 4+ cards in a Major.			2NT used as Lebensohl in take-out situations
Most bids retain same meanings. Redouble 9+ hcp, penalty interest	Responsive, competitive and game-try doubles to 3S.			Fit bids in competitive auctions
Fit Jumps in new suits below game level. Raises weaker than normal.	After a take-out of 1NT doubled, a redouble is SOS.			
	SOS redoubles in clear situations where opponents have doubled for penalties			Psychics: Extremely rare

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C		4	3S	Natural	1NT 8-10; 2NT 4-card support - see note [1]; raises to 3 are poorish	1NT rebid 15-17 with 2C enquiry;	Jump fits. Other
1C					Jump shift game-forcing; Double jump splinters	2NT rebid 18-19	bids as normal
1C					3NT is 13-15 hcp, 4-card support, very balanced	Reverses and 4SF force to 2NT or game.	
1D		4	3S	Natural	1NT 6-9, otherwise like 1C	As for 1C	As for 1C
1H		4	3S	Natural	As for 1D	As for 1C	As for 1C
1S		4	3S	Natural	As for 1D	As for 1C	As for 1C
1NT				12-14 (in principle) balanced.	2C = Stayman or start of forcing sequences; 2D & 2H transfers		
1NT					2S range enquiry or Baron; 2NT initially to play in 3 of a minor;	After 1N-2N-3C, 3H/3S are singletons & 55	
1NT					3-level bids encouraging but non-forcing; Lebensohl after intervention	minors, 3N is 44 or more & slam interest	
2C	YES		3S	Game Force or 24-25 balanced.	2D negative	2NT shows 24-25 balanced	
2D	YES			MULTI Weak 2 in Major (6+ cards, 6-10 hcp)	2M to play if this is opener's suit; 2NT asking; 3C/D natural forcing;	See note [2] for auction after 2NT ask.	
2D				OR Strong 2 in Minor, OR 20-21 2NT type	3H to play in 3M if opener weak; 4D for 4M if opener weak		
2D					See note [3] for actions after 2D is doubled or overcalled.		
2H				Strong two (Acol)	2NT negative, 3H support with ace or 2 kings		
2S				Strong two (Acol)	2NT negative, 3H support with ace or 2 kings		
2NT				Balanced 22-23	3C five card Stayman, 3D/H transfers, 3S minors		
3C		6, usually 7		Pre-emptive			
3D		6, usually 7		Pre-emptive			
3H		6, usually 7		Pre-emptive			
3S		6, usually 7		Pre-emptive			
3NT	YES			Solid Minor Suit	4C to play in 4 of opener's suit. 4D asking for singletons		
4C	YES			Solid H, or H missing A or K with side Ace	4D asks for singletons; 4NT asks for any side Ace		
4D	YES			Solid S, or S missing A or K with side Ace	4H asks for singletons; 4NT asks for any side Ace		
4H		6		Natural			
4S		6		Natural			
4NT	YES			Specific Ace asking	5C none; 5D/5H/5S/6C shows this Ace; 5NT 2 Aces		
5C		7		Natural, pre-emptive			
5D		7		Natural, pre-emptive			
5H				Asks for Ace/King of trumps			
5S				Asks for Ace/King of trumps			

HIGH LEVEL BIDDING

Key card Blackwood, 1430, with DOPI and ROPI

4C Gerber directly over 1NT only

5NT GSF when suit agreed.

(System card as at 9/12/04)